Plan for ALOL:

Language: Java

Purpose: to create the game and an AI so solve it.

Goal: done when no space is empty and no rules are broken

How: AI automatically fill in the blank to finish the game w success

It works: when u pass the game on phone

Rules:

* no consecutive 3 of the same kind in a row or column
* same amount of 1s and 0s in the same column and rows
* no identical rows or columns